COMP90051 Statistical Machine Learning

Semester 2, 2017 Lecturer: Trevor Cohn

22. PGM Probabilistic Inference



Probabilistic inference on PGMs

Computing marginal and conditional distributions from the joint of a PGM using Bayes rule and marginalisation.

This deck: how to do it efficiently.

Based on Andrew Moore's tutorial slides & Ben Rubinstein's slides

Two familiar examples

- Naïve Bayes (frequentist/Bayesian)
 - Chooses most likely class given data

*
$$\Pr(Y|X_1, ..., X_d) = \frac{\Pr(Y, X_1, ..., X_d)}{\Pr(X_1, ..., X_d)} = \frac{\Pr(Y, X_1, ..., X_d)}{\sum_y \Pr(Y = y, X_1, ..., X_d)}$$

- Data $X | \theta \sim N(\theta, 1)$ with prior $\theta \sim N(0, 1)$ (Bayesian)
 - * Given observation X = x update posterior

*
$$\Pr(\theta|X) = \frac{\Pr(\theta,X)}{\Pr(X)} = \frac{\Pr(\theta,X)}{\sum_{\theta} \Pr(\theta,X)}$$

• Joint + Bayes rule + marginalisation \rightarrow anything

 X_d

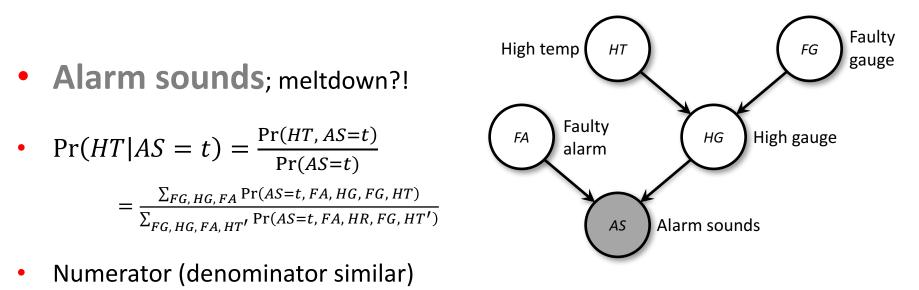
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Х

 X_1

Nuclear power plant

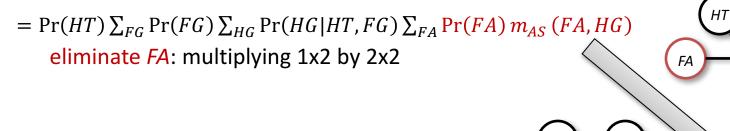


expanding out sums, joint summing once over 2⁵ table = $\sum_{FG} \sum_{HG} \sum_{FA} \Pr(HT) \Pr(HG|HT, FG) \Pr(FG) \Pr(AS = t|FA, HG) \Pr(FA)$

distributing the sums as far down as possible summing over several smaller tables = $\Pr(HT) \sum_{FG} \Pr(FG) \sum_{HG} \Pr(HG|HT, FG) \sum_{FA} \Pr(FA) \Pr(AS = t|FA, HG)$

Nuclear power plant (cont.)

= $Pr(HT) \sum_{FG} Pr(FG) \sum_{HG} Pr(HG|HT, FG) \sum_{FA} Pr(FA) Pr(AS = t|FA, HG)$ eliminate AS: since AS observed, really a no-op



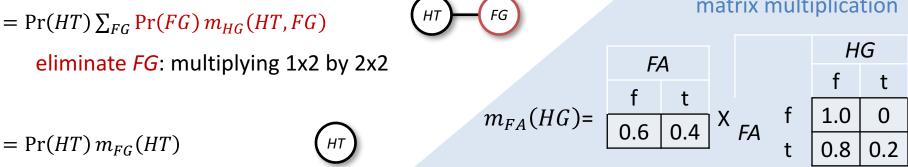
 $= \Pr(HT) \sum_{FG} \Pr(FG) \sum_{HG} \Pr(HG|HT, FG) m_{FA}(HG)$ eliminate *HG*: multiplying 2x2x2 by 2x1

Multiplication of tables, followed by summing, is actually matrix multiplication

HG

FG

HG



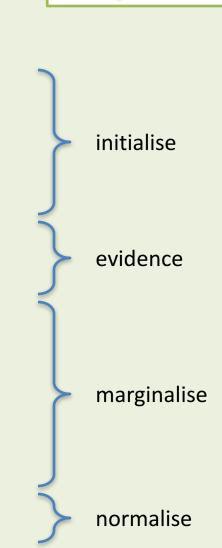
HG

AS

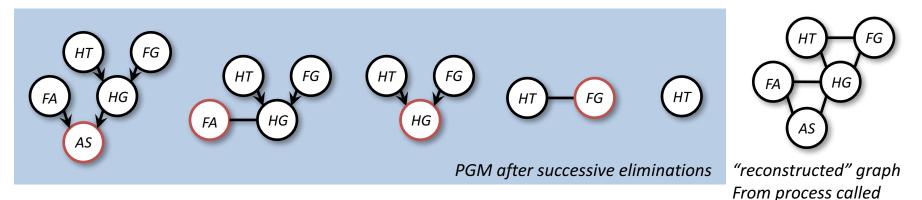
Green background = Slide just for fun!

Eliminate (Graph G, Evidence nodes E, Query nodes Q)

- **1.** Choose node ordering I such that Q appears last
- 2. Initialise empty list active
- **3.** For each node X_i in G
 - a) Append $Pr(X_i | parents(X_i))$ to active
- **4.** For each node X_i in E
 - a) Append $\delta(X_i, x_i)$ to active
- 5. For each i in I
 - a) potentials = Remove tables referencing X_i from active
 - b) N_i = nodes other than X_i referenced by tables
 - c) Table $\phi_i(X_i, X_{N_i})$ = product of tables
 - d) Table $m_i(X_{N_i}) = \sum_{X_i} \phi_i(X_i, X_{N_i})$
 - e) Append $m_i(X_{N_i})$ to active
- 6. Return $\Pr(X_Q|X_E = x_E) = \phi_Q(X_Q) / \sum_{X_Q} \phi_Q(X_Q)$



Runtime of elimination algorithm

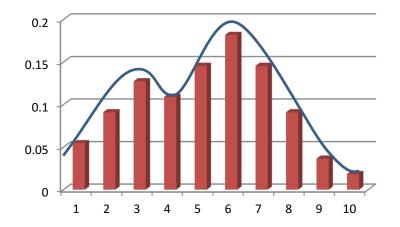


- Each step of elimination
 - Removes a node
 - Connects node's remaining neighbours
 forms a clique in the "reconstructed" g
 - → forms a clique in the "reconstructed" graph (cliques are exactly r.v.'s involved in each sum)
- Time complexity exponential in largest clique
- Different elimination orderings produce different cliques
 - * Treewidth: minimum over orderings of the largest clique
 - * Best possible time complexity is exponential in the treewidth

moralisation

Probabilistic inference by simulation

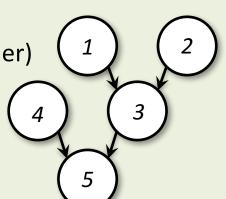
- Exact probabilistic inference can be expensive/impossible
- Can we approximate numerically?
- Idea: sampling methods
 - * Cheaply sample from desired distribution
 - * Approximate distribution by histogram of samples



Deck 22

Monte Carlo approx probabilistic inference

- Algorithm: sample once from joint
 - 1. Order nodes' parents before children (topological order)
 - 2. Repeat
 - a) For each node X_i
 - i. Index into $Pr(X_i | parents(X_i))$ with parents' values
 - ii. Sample X_i from this distribution
 - b) Together $X = (X_1, ..., X_d)$ is a sample from the joint
- Algorithm: sampling from $Pr(X_Q | X_E = x_E)$
 - 1. Order nodes' parents before children
 - 2. Initialise set *S* empty; Repeat
 - 1. Sample *X* from joint
 - 2. If $X_E = x_E$ then add X_Q to S
 - 3. Return: Histogram of S, normalising counts via divide by |S|
- Sampling++: Importance weighting, Gibbs, Metropolis-Hastings



Alternate forms of probabilistic inference

- Elimination algorithm produces single marginal
- Sum-product algorithm on trees
 - * 2x cost, supplies all marginals
 - * Name: Marginalisation is just sum of product of tables
 - * "Identical" variants: Max-product, for MAP estimation
- In general these are message-passing algorithms
 - Can generalise beyond trees (beyond scope): junction tree algorithm, loopy belief propagation
- Variational Bayes: approximation via optimisation

Summary

- Probabilistic inference on PGMs
 - * What is it and why do we care?
 - * Elimination algorithm; complexity via cliques
 - * Monte Carlo approaches as alternate to exact integration