### MT: phrase based & Neural Encoderdecoder

### COMP90042 Lecture 22



### **Overview**

- Phrase based SMT
  - \* Scoring formula
  - \* Decoding algorithm
- Neural network approach 'encoder-decoder'

### Word- and Phrase-based MT

- Seen word based models of translation
  - \* often used for *alignment*, but not actual *translation*
  - verly simplistic formulation
- Phrase based MT
  - treats n-grams as translation units, referred to as 'phrases' (not *linguistic* phrases, just adjacent words)



Fig from Koehn09

### Why phrases not words?

- Phrase-pairs memorise:
  - common translation fragments (have access to local context in choosing lexical translation)
  - common reordering patterns (making up for naïve models of reordering)



### Finding & scoring phrase pairs



- "Extract" phrase pairs as contiguous chunks in word aligned text; then
  - compute counts over the whole corpus
  - normalise counts to produce
    'probabilities'

 $\phi(\text{im haus bleibt}|\text{will stay in the house})$ 

 $= \frac{c(\text{will stay in the house; im haus bleibt})}{c(\text{will stay in the house})}$ 

# Phrase extraction



#### michael – michael

michael assumes – michael geht davon aus ; michael geht davon aus ; michael assumes that – michael geht davon aus, dass michael assumes that he – michael geht davon aus, dass er michael assumes that he will stay in the house - michael geht davon aus, dass er im haus bleibt assumes – geht davon aus ; geht davon aus , assumes that – geht davon aus, dass assumes that he – geht davon aus, dass er assumes that he will stay in the house – geht davon aus , dass er im haus bleibt that – dass ; , dass that he – dass er ; , dass er that he will stay in the house – dass er im haus bleibt ; , dass er im haus bleibt he – er he will stay in the house – er im haus bleibt will stay – bleibt will stay in the house – im haus bleibt in the – im in the house – im haus house – haus

### Decoding

 $E^*, A^* = \operatorname{argmax}_{E,A} \operatorname{score}(E, A, F)$ 

A describes the segmentation of F into phrases, and the reordering of their translations to produce E

- The score function is a product of the
  - \* translation "probability", P(F/E), split into phrase-pairs
  - \* language model probability, P(E), over full sentence E
  - distortion model score, d(start, end,), measuring amount of reordering (minimised) between adjacent phrase-pairs
- Search problem
  - \* find translation E\* with the best overall score

### Search problem



- Cover all source words exactly once; visited in any order; and with any segmentation into "phrases"
- Choose a translation from phrase-table options

Leads to millions of possible translations...

## **Dynamic Programming Solution**

- Akin to Viterbi algorithm
  - factor out repeated computation
    (like Viterbi for HMMs, "chart" used in parsing)
  - \* efficiently solve the maximisation problem
- Aim is to translate every word of the input once
  - searching over *every* segmentation into phrases;
  - \* the translations of each phrase; and
  - \* all possible ordering of the phrases





Start with empty state





Expand by choosing input span and generating translation





Consider all possible options to start the translation





### Representing translation state

- Need to record
  - \* chosen translation of phrase
  - \* words already translated (bit-vector)
  - \* last n-1 words in translation output e
  - \* end position of the last phrase translated in f
- Together allows for the score computation to be factorised

### Complexity

- Full search is intractable
  - word-based and phrase-based decoding is NP complete
    arises from allowing arbitrary reordering
- A solution is to prune the search space
  - \* Use *beam search*, a form of approximate search
  - \* maintaining no more than k options ("hypotheses")
  - pruning over translations that cover a given number of input words

### Phrase-based MT summary

- Start with sentence-aligned parallel text
  - 1. learn word alignments
  - 2. extract phrase-pairs from word alignments & normalise counts
  - 3. learn a language model
- Now decode test sentences using beam-search
- State-of-the-art until 2013 (see Moses toolkit)

# **Neural Machine Translation**

A type of recurrent (RNN) language model, where source sentence used as auxiliary input. Two components: *encoder* and *decoder* 

### **Neural Machine translation**

- Phrase-based approach is *rather* complicated!
- Neural approach poses question:
  - \* Can we instead learn a *single model* to directly translate from source to target?
- Using deep learning of neural networks
  - learn robust representations of words and sentences
  - attempts to generate words in the target given "deep" (vector or matrix of real values) representation of the source

### **Encoder-decoder models**

- So-called *"sequence2sequence"* models combine:
  - encoder which represents the source sentence as a vector or matrix of real values
    - akin to word2vec's method for learning word vectors
  - \* decoder which predicts the word sequence in the target
    - framed as a language model

## **Recurrent Neural Networks (RNNs)**



#### What is a vector representation of a sequence $\boldsymbol{x}$ ?

### **RNN Encoder-Decoders**

$$\mathbf{c} = \mathrm{RNN}(\boldsymbol{x})$$



What is the probability of a sequence  $y \mid x$  ?

## **RNN Encoder-Decoders**



What is the probability of a sequence  $oldsymbol{y} \mid oldsymbol{x}$  ?



What is the probability of a sequence  $y \mid x$  ?



What is the probability of a sequence  $y \mid x$  ?



What is the probability of a sequence  $y \mid x$  ?



What is the probability of a sequence  $y \mid x$  ?





What is the probability of a sequence  $y \mid x$  ?

### Attention

- Framed as a kind of similarity function between encoder state at word *i* and decoder state at word *j*
  - learn function to take both states, and return scalar (simplest is to take the dot product)
  - \* normalise numbers in a softmax for a given j ("attention")
  - \* use attention to reweight encoder states to define *c*
- Context "c" now dynamic, varies during decoding

## Applications of seq2seq

- Machine translation
- Summarisation (document as input)
- Speech recognition & speech synthesis
- Image captioning & image generation
- Spelling and word morphology
- Generating source code from text

# **Evaluation**

### How do we know if it worked?

### Evaluation: did it work?

#### • Given input in Persian

ملبورن مهد و مرکز پیدایش صنعت فیلسازی و سینما ، تلویزیون ، رقص باله ، هنر امپرسیونیسم ، سبکهای مختلف رقص مثل نیو وگ و ملبورن شافل در استرالیا و مرکز مهم موزیک کلاس یک و امروزی در این کشوراست .

#### Google translate outputs the English

Melbourne cradle and center of origin of the film industry and cinema, television, ballet, art, impressionism, various dance styles such as New Vogue and the Melbourne Shuffle in Australia and an important center of classical and contemporary music in this country.

- Ask bilingual to judge? Ask to rate for two components
  - \* **fluency:** follows grammar of English, and semantically coherent
  - \* **adequacy:** contains the same information as the original source document
  - or have them edit the sentence until is is adequate, and measure #changes, time spent etc (HTER)

### **Resuable evaluation**

• What if we have one (or more) good translations already, e.g.

Referred to as Australia's "cultural capital" it is the birthplace of Australian impressionism, Australian rules football, the Australian film and television industries, and Australian contemporary dance such as the Melbourne Shuffle. It is recognised as a UNESCO City of Literature and a major centre for street art, music and theatre.

We use this text to evaluate many different MT system outputs for the same input

### **Automatic evaluation**

• How many words are the shared between output:

Melbourne cradle and center of origin of the film industry and cinema, television, ballet, art, impressionism, various dance styles such as New Vogue and the Melbourne Shuffle in Australia and an important center of classical and contemporary music in this country.

### • And the reference:

Referred to **as Australia**'s "cultural capital" it is the birthplace of Australian **impressionism**, Australian rules football, **the** Australian **film** and **television** industries, and Australian contemporary **dance such as the Melbourne Shuffle**. It is recognised as a UNESCO City of Literature and a major **centre** for street **art, music** and theatre.

### **MT Evaluation: BLEU**

 BLEU measures closeness of translation to one or more references

\* defined as: Bleu = BP × exp
$$\left(\frac{1}{N}\sum_{n=1}^{N}\log p_n\right)$$

a weighted average of 1 to 4-gram precisions

- p<sub>n</sub> = num *n*-grams correct / num *n*-grams predicted in output
- numerator clipped to #occurrences of *n*gram in the reference
- \* and a brevity penalty to hedge against short outputs
  - bp = min ( 1, output length / reference length )
- Correlates reasonably well with human judgements of fluency & adequacy

### Summary

- Word vs phrase based MT
  - Components of phrase-base approach
  - Decoding algorithm
- Neural encoder-decoder
- Evaluation using BLEU
- Reading
  - \* JM2 25.7 25.9
  - \* E18 18.3 18.3.2 (Neural models)